

programme, is described, presenting the collection of best practices, the methodological framework and the training actions developed and planned within the project.

The Creative Museum Project is a learning partnership launched under the Erasmus+ Programme. Started in September 2014 and lasting for three years, it wishes to bring together museums, makers and creative industries. These organisations have different areas of expertise. All together they can develop co-created programmes and encourage visitors to engage with collections in new ways.

The goal of the project is testing how they can engage with each other and articulate methodologies of shared best practice.



<http://blogs.c-yourmag.net/creative-museum/>
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WITH platform: Co-create and share cultural collections

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WITH is a culture sharing social platform that uses the Europeana API and other available APIs to discover and re-use data in order to a) create collections and exhibitions, b) configure personal and group spaces, c) follow users and collections, d) share and co-create collections and exhibitions and e) add annotations (tags, likes enrichments etc.). WITH is also available to developers through its Rest-API that gives access to its data and services for the development of third-party applications. It

has been developed in the framework of EuropeanaSpace, EUscreenXL and EuropeanaSounds projects.



<http://with.image.ntua.gr/assets/index.html>
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OPTICAL MINERALOGY FOR PROVENANCING ARCHAEOLOGICAL CERAMICS IN THE DIGITAL-AGE: COLLECTING AND STORING DATA FOR PROCESSING AND PUBLICATION OF CERAMIC ARTIFACTS