

**Mechanics of Wonder – Temporary exhibition
Scenery, technology, costumes and set design pieces created for the
22nd Olympic Winter games in Sochi.**

This exhibition showed unique set design pieces and costumes created for the opening of the 22nd Olympic Winter Games in Sochi. The exhibition aimed to tell a story about the process of artistic and engineering creation and demonstrate the intricate backstage of the biggest show on the planet.

The exhibition aimed not just to show the enormous objects (some up to 22m tall) but demonstrate inspiration behind artistic imagery and cultural references not discernable by all visitors. This was achieved with use of various interpretative tools – both traditional (exhibition booklet, object labels and information wall) and digital (touch panels and mobile app with augmented reality).

This presentation will focus on use of digital media to provide additional interpretative levels for visitors and choosing appropriate language and tone of voice for best comprehension and discuss the use of digital tools to view objects of unusual scale.